



# ALGORITHMIC RANDOMNESS

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## Abstract

This memoir investigates the coding of arbitrary binary sequences into Martin-Löf random sequences, statement known as Kučera-Gács theorem, shows some proof approaches and their limits. Theorem states that any sequence is Turing-reducible to a random sequence via some Turing machine. After the discovery of fundamental fact of such reduction, subsequent results were aimed at lowering the asymptotic number of bits of the oracle needed for computation. This document starts with used definitions, then proceeds with ideas of proofs and briefly discusses their drawbacks.

## Contents

<b>1</b>	<b>Basic definitions</b>	<b>2</b>
1.1	Strings and sequences . . . . .	2
1.2	Cantor space . . . . .	2
1.3	Computation . . . . .	2
1.4	Semicomputability . . . . .	3
1.5	Kolmogorov complexity . . . . .	4
1.6	Prefix-free Turing machines . . . . .	4
1.7	Oracle Turing Machines . . . . .	5
1.8	Algorithmic randomness . . . . .	7
<b>2</b>	<b>Martingales</b>	<b>8</b>
<b>3</b>	<b>Dimension</b>	<b>11</b>
3.1	Hausdorff dimension . . . . .	11
3.2	Constructive dimension . . . . .	11
3.3	Reducibility . . . . .	12
<b>4</b>	<b>Kučera-Gács theorem</b>	<b>13</b>
4.1	Oracle-use . . . . .	14
4.2	Tree labeling . . . . .	14
4.3	Optimal decompression rate . . . . .	15
4.4	Block coding . . . . .	16

# 1 Basic definitions

## 1.1 Strings and sequences

We denote by  $2^{<\omega}$  the set of finite binary *strings* or *words*.  $2^\omega$  or  $\Omega$  denote the set of infinite binary *sequences*.

There is a partial order on the set of strings  $2^{<\omega}$ , string  $a_1a_2\dots a_k = a \preceq b = b_1b_2\dots b_j$  if  $a_1 = b_1, a_2 = b_2, \dots, a_k = b_k$ , in that case  $a$  is called *prefix* of  $b$ .

In the same way we call a finite string a prefix of an infinite sequence, if the infinite sequence's starting symbols are equal to those of the finite string.

We denote concatenation of strings by juxtaposition or by symbol  $*$ . By  $\lambda$  or  $\Lambda$  we denote the empty string.

We fix an enumeration of all strings,  $\lambda \leftrightarrow 0, 0 \leftrightarrow 1, 1 \leftrightarrow 2, 00 \leftrightarrow 3 \dots$ , thus we will speak of integers and finite strings interchangeably.

*Prefix-free* set of strings has no two words one of which is prefix of another.

By  $\Omega_x$  we denote the set of all sequences starting with string  $x$ .  $\Sigma = 2^{<\omega} \cup 2^\omega$  is set of all binary words and sequences,  $\Sigma_x$  denotes the set of words and sequences starting with the word  $x$ .

For a sequence  $X \in 2^\omega$  we denote by  $X \upharpoonright n$  its first  $n$  symbols.

## 1.2 Cantor space

We consider the Cantor space  $2^\omega = \prod_{n \in \mathbb{N}} 2$  which can be seen as a countable product of copies of a discrete topological space with two points. Equivalently the topology on  $2^\omega$  is generated by cylinders  $\Omega_\sigma$  for  $\sigma \in 2^{<\omega}$ .

Measure of a cylinder is defined as:

$$\lambda(\Omega_\sigma) = \lambda(\Sigma_\sigma) = \frac{1}{2^{|\sigma|}}.$$

## 1.3 Computation

We use computation model of Turing machines (TM). Turing machines have a single input tape, the result of work of machine  $M$  on input  $\tau$  is denoted as  $M(\tau)$ . Some of TMs may never halt on some inputs, thus producing potentially infinite output. If machine  $M$  halts on input  $\tau$ , we denote it by  $M(\tau) \downarrow$ , if does not halt, then it's denoted by  $M(\tau) \uparrow$ . If  $M$  halts on any input, it is called *total*. Using the same model of computation, we can talk about machines without input by considering the empty input string.

**Fact 1.1.** *There is a Turing machine  $U$ , called universal TM, which can simulate any other TM in the following sense. For any Turing machine  $M$  there is a finite string  $p_M$  (this string is called program for  $M$ ) and for any input string  $\tau$  the following holds:*

$$U(p_M\tau) = M(\tau).$$

Computable (effective, algorithmic) functions  $f : \mathbb{N} \rightarrow \mathbb{N}$  are those functions, for which exists a machine  $M$ , such that  $\forall i \in \mathbb{N} f(i) = M(i)$ . Sometimes machine and computable function to which it corresponds are used interchangeably.

Computable sequences are those, for which exists a Turing machine which given as input number  $n$  prints out first  $n$  symbols of sequence, or equivalently for which exists a Turing machine which never halts and outputs symbols of  $\alpha$ .

The set of all sequences  $2^\omega$  is uncountable, the set of Turing machines is countable, therefore there exist uncomputable sequences.

We fix some presentation of rational numbers  $\mathbb{Q}$  and consider them as finite constructive objects. Computably enumerable sets are those subsets of  $\mathbb{N}$ , for which exists a TM without input that prints out all elements of the set.

## 1.4 Semicomputability

Lower-semicomputable numbers are those ones, which can be effectively approximated from below.

**Definition 1.1.** *A real number  $x \in \mathbb{R}$  is called lower-semicomputable, if there exists a computable function  $g : \mathbb{N} \rightarrow \mathbb{Q}$ , such that*

$$\forall i < j : g(i) \leq g(j),$$

$$\lim_{n \rightarrow \infty} g(n) = x.$$

Not all lower-semicomputable numbers are computable, for example we can consider characteristic sequence of the Halting set  $\emptyset'$  as a binary representation of some real number. As Halting problem is undecidable, its binary representation is not computable, still we can approximate it from below by running all Turing machines in parallel and writing out indices of the halting ones, thus obtaining a computable approximation from below.

A number  $x \in \mathbb{R}$  is computable, iff its lower- and upper-semicomputable, equivalently both  $x$  and  $-x$  are lower-semicomputable. Another equivalent definition of lower-semicomputability is that we can computably enumerate all rationals smaller than  $x$ .

In the same fashion we call a function  $f : 2^{<\omega} \rightarrow \mathbb{R}$  lower-semicomputable if we have uniform approximation to the values of  $f$ .

**Definition 1.2.** *Function  $f : 2^{<\omega} \rightarrow \mathbb{R}$  is called lower-semicomputable, if there exists function  $\hat{f} : 2^{<\omega} \times \mathbb{N} \rightarrow \mathbb{Q}$ , such that:*

$$\forall x \lim_{n \rightarrow \infty} \hat{f}(x, n) = f(x),$$

$$\forall x \forall i < j \hat{f}(x, i) \leq \hat{f}(x, j).$$

## 1.5 Kolmogorov complexity

Given some string  $\sigma$ , it's possible to “describe” it by some program which outputs  $\sigma$ . The length of program can be seen as a measure of complexity of  $\sigma$ .

**Definition 1.3.** *Plain Kolmogorov complexity of a string  $\sigma$  is its shortest description using some fixed universal Turing machine:*

$$C_U(\sigma) = \min \{|\tau| : U(\tau) = \sigma\}.$$

Thus, every universal Turing machine produces its own version of Kolmogorov complexity, though complexities relative to two different universal Turing machines have difference bounded by a constant.

**Theorem 1.1** (Solomonoff-Kolmogorov). *For any universal Turing machines  $U_1, U_2$  there exists a constant  $C$ , such that for any string  $\sigma$ :*

$$|C_{U_1}(\sigma) - C_{U_2}(\sigma)| < C.$$

It means plain Kolmogorov complexity is defined up to a constant term which often will be denoted using big-O notation as  $O(1)$ .

Plain Kolmogorov complexity of a string is not greater than its length (up to constant term), indeed, there exists a machine  $M$  with program  $p_M$  which just prints its input. Then

$$U(p_M\sigma) = M(\sigma) = \sigma.$$

Therefore, each string  $\sigma$  has a description of length  $|p|+|\sigma|$  and for any string  $\sigma$ :

$$C(\sigma) \leq |p|+|\sigma| = \sigma + O(1)$$

Intuitively Kolmogorov complexity of a string can be thought as a algorithmically extractable information in that string, the higher is complexity, more information string contains.

From the other point of view, we can consider description via universal machine  $U$  as compression of the original string.

We call a string  $\sigma$   $c$ -incompressible, or  $c$ -random for an integer  $c > 0$ , if its shortest description is not shorter than  $|\sigma| - c$ .

Simple counting argument shows that incompressible strings exist, because number of strings of length  $n$  is  $2^n$  and the number of possible shorter descriptions (strings of length  $< n$ ) is  $2^n - 1$ .

## 1.6 Prefix-free Turing machines

Besides plain Kolmogorov complexity, there are various more refined versions of complexity, some of them are more suitable for particular applications.

A Turing machine  $M$  is called *prefix-free* if its domain  $\{\sigma \in 2^{<\omega} : M(\sigma) \downarrow\}$  is a prefix-free set of strings. On the contrary to the plain Turing machines, prefix-free machines read the input bit by bit and making computations “without knowing” where the input ends.

**Fact 1.2.** *There is a universal prefix-free Turing machine  $U$  which can simulate any other prefix-free TM in the following sense: for any prefix-free Turing machine  $M$  there is a finite string  $p_M$  and for any input  $\tau$  the following holds:*

$$U(p_M\tau) = M(\tau).$$

In the same way it's possible to define *prefix-free* Kolmogorov complexity relative to some universal prefix-free Turing machine  $U$ .

**Definition 1.4.** *Prefix-free Kolmogorov complexity of  $\sigma$  is length the shortest prefix-free description of  $\sigma$  relative to a fixed universal prefix-free Turing machine  $U$ .*

$$K(\sigma) = \min \{|\tau|: U(\tau) = \sigma\}.$$

By fixing some computable encoding of pairs of strings  $\langle x, y \rangle \mapsto n$ , one can reason about complexity of pairs or any finite tuples of strings.

There is a conditional version of Kolmogorov complexity (it exists for all their variants, including plain and prefix-free ones).

**Definition 1.5.** *Conditional Kolmogorov complexity of string  $x$  under assumption of string  $y$  is:*

$$K(x|y) = \min \{|z|: U(\langle y, z \rangle) = x\}.$$

*Equivalently, it can be defined as the length of the shortest program, which given input  $y$  outputs  $x$ .*

## 1.7 Oracle Turing Machines

There is widely used notion of relativization in computability theory. Its idea is to allow a program to receive answers to the questions of the form “does  $x$  belongs to  $A$ ?” for some given  $A \subset \mathbb{N}$  during its computation.

These computations are called *relative to  $A$* , and the set  $A$  is called an *oracle*. By taking a particular choice of  $A$ , it's possible to decide problems which otherwise are undecidable. For instance, it's possible to take as  $A$  the Halting set, which would allow us at least to decide the Halting problem itself.

Depending on the sequence of answers, oracle machine may produce different outputs, thus oracle machines can be seen as computable mappings  $T : 2^\omega \rightarrow 2^\omega \cup 2^{<\omega}$ . Result of work of an oracle Turing machine  $M$  with oracle  $R$  is denoted as  $M(R)$ .

An oracle Turing machine per se is just a finite description of actions which machine does during computation, change of the oracle does not affect this description.

Every subset of  $\mathbb{N}$  corresponds to its characteristic function, and values of this function on successive naturals form an infinite binary sequence, so it's possible identify oracles with sequences.

It's also possible to think of oracles as of random numbers generators. Then by running some OTM with different oracles, one can observe patterns in the output of the machine and apply instruments of probability theory to OTMs.

Given an oracle Turing machine  $M$  we can consider the event

$$A(x) = \text{“output of } M \text{ begins with the word } x\text{”}.$$

Probability of event  $A(x)$  is the measure of those sequences, that are mapped by  $M$  into  $\Sigma_x$ :

$$\mathbf{P}(A(x)) = \lambda(M^{-1}(\Sigma_x)).$$

This defines some function  $a$  on words:

$$\begin{aligned} a : 2^{<\omega} &\rightarrow \mathbb{R} \\ a(x) &= \mathbf{P}(A(x)). \end{aligned} \tag{1}$$

From the properties of probability (measure) one can deduce the following statements:

1.  $a(x) \geq 0$ ,
2.  $a(\Lambda) = 1$ ,
3.  $a(x) \geq a(x0) + a(x1)$ , because events “output starts with  $x0$ ” and “output starts with  $x1$ ” are non-intersecting subevents of “output starts with  $x$ ”, but it does not have to be an equality, since the output may exactly be  $x$ ,
4.  $a$  is a lower-semicomputable function, because we can run  $M$  on ever-increasing prefixes of all possible sequences and write down which of the prefixes produce result starting with a given word and therefore find the sum of their measures.

Functions having the above properties are called *lower-semicomputable semimeasures* on  $2^\omega$ .

**Fact 1.3.** *Every lower-semicomputable semimeasure on  $2^\omega$  is defined by some oracle Turing machine  $M$ .*

Given two lower-semicomputable semimeasures  $a$  and  $b$ , their average

$$c(x) = \frac{1}{2}(a(x) + b(x))$$

is again a lower-semicomputable semimeasure. In the same way we can try to make up series composed of all lower-semicomputable semimeasures, for the result to be lower-semicomputable we need a computable enumeration of all lower-semicomputable semimeasures. Such enumeration can be obtained by enumerating all machines and algorithmically changing those ones, which do not compute any lower-semicomputable semimeasures into the machine computing them. Equivalently it's possible to consider a machine  $M$ , which given an oracle  $A$ , counts number  $n$  of leading consecutive zeros of  $A$  and then runs  $n$ th OTM with oracle equal to  $A$  without first  $n$  symbols. The resulting measure is a maximal (up to a constant factor) lower-semicomputable semimeasure  $m$  on  $2^\omega$ . For any other lower-semicomputable semimeasure  $a$  exists a constant  $c$ , such that:

$$\forall x \in 2^{<\omega} \ a(x) \leq cm(x).$$

This construction gives rise to another version of Kolmogorov complexity.

**Definition 1.6.** *A priori complexity of a word  $x \in 2^{<\omega}$  is the value*

$$KA(x) = \log \frac{1}{m(x)}$$

*for some maximal lower-semicomputable semimeasure on  $2^\omega$ .*

As other types of complexity, a priori complexity is also defined up to a constant term, because maximal semimeasure is defined up to a constant factor.

A priori complexity can be used to characterize computable sequences.

**Theorem 1.2.** *A sequence  $X \in 2^\omega$  is computable, if and only if a priori Kolmogorov complexity of its prefixes is bounded:*

$$\exists c \forall n \ KA(X \upharpoonright n) < c.$$

*Proof.* If the a priori complexity of any prefix of  $X$  is bounded, it means the corresponding maximal semicomputable semimeasure  $m$  is separated from zero:

$$\exists b \forall n \ m(X \upharpoonright n) \geq b > 0.$$

We can consider the set  $B$  of all words  $w$ , on which  $m(w) \geq b$ . This set is computably enumerable, since we can find increasing approximations to the values of  $m(w)$  for all words  $w$ , once a particular approximation is bigger than  $b$ , we write out that word.

This set is a tree, since  $m$  can only increase when we take shorter prefixes of a word. Every prefix-free subset of this set cannot have more than  $\frac{1}{b}$  elements, because events corresponding to these words are not intersecting. Then we can take the maximal (by number of elements) prefix-free subset. For a word from  $B$  we can consider the set of its extensions belonging to  $B$ , all of them are comparable, since otherwise it would contradict maximality of the previously taken prefix-free set. We also know that  $X \upharpoonright n$  belongs to this set, therefore it is some computable branch in this tree.  $\square$

## 1.8 Algorithmic randomness

There is some intuitive notion of randomness, for example one can consider the outcome of coin toss as a random result. This intuitive notion can be formalized in different ways, and one of the approaches for formalizing is the computability theory. This approach itself splits into several (sub)approaches.

At first glance we could say that random sequences are those ones, which cannot be computed, however we can consider the next argument.

Given an uncomputable sequence  $\alpha = \alpha_0\alpha_1\alpha_2\dots \in 2^\omega$ , it's possible to make it sparse by inserting a zero (or one) in every other place to obtain:

$$\beta = 0\alpha_00\alpha_10\alpha_2\dots$$

this resulting sequence is not computable (otherwise the original sequence  $\alpha$  would also be computable), however it's not that easy to call it random.



To capture that idea, Per Martin-Löf [6] constructed a definition of algorithmically random sequence using effective null sets. We need some preliminary notions to give its definition.

On a real line  $\mathbb{R}$  a measurable subset has measure equal to zero, if it has covers of arbitrarily small measure. This definition can be made effective by requiring the process of covering to be algorithmic.

We can consider a TM which prints out strings  $\sigma_i$  as outputting open sets  $\Omega_{\sigma_i}$ , these cylinders cover some subset of the Cantor space  $2^\omega$ . The size of the cover is  $\lambda(\cup \Omega_{\sigma_i})$ .

**Definition 1.7.** *An effective null set is a total computable function  $f : \mathbb{Q} \times \mathbb{N} \rightarrow 2^{<\omega}$ :*

$$\forall q \in \mathbb{Q} \lambda\left(\bigcup_{i \in \mathbb{N}} \Omega_{f(q,i)}\right) \leq q.$$

These effective null tests are also sometimes called Martin-Löf tests.

Sets of the form  $(\cup_A \Omega_{\sigma_i})$  for effectively enumerable set  $A$  are called *effectively open* or  $\Sigma_0^1$  sets, and their complements are  $\Pi_0^1$  sets.

We can treat a sequence as non-random one, if it has some feature, i.e. it falls into some effective null set. Conversely we call a sequence algorithmically random if it does not belong to any effective null set and therefore has no effective distinctive features.

**Definition 1.8.** *A sequence  $\alpha \in 2^\omega$  is called (Martin-Löf) random, if it belongs to no effective null set. The set of all Martin-Löf random sequences is denoted by RAND.*

If a sequence passes a Martin-Löf test, then it's not random, so it's natural to call Martin-Löf tests as nonrandomness tests.

Since there are only countably many possible tests, each of them defining some effective null set, their union has measure equal to zero. However, it does not directly imply that that union is *effectively* null. Still, this fact is true.

**Fact 1.4.** *There is the maximal (by inclusion) effectively null set  $U$  which is called universal Martin-Löf test,  $U \supset V$  for any other effectively null set  $V$ .*

## 2 Martingales

The other approach to capture the notion of randomness is the “gambling” idea. One can imagine a game of chance in which player bets on the sequences of outcomes of a coin toss. Player can split his capital in parts and make bets on both possible outcomes — zero and one, and the player must make a bet on every successive outcome.

If player guesses the next outcome, he receives double of his bet on this outcome, the incorrect guess takes away the whole bet made on the incorrect outcome.

The behaviour of a player can be described by his capital on a sequence of outcomes. If the sequence of outcomes is computable, of course the player can compute the next outcome and bet all his money on it, effectively increasing his capital. In that sense computable sequences

are non-random. Random sequences are those sequences, which cannot unboundedly increase capital of an algorithmic player.

If we consider such game, where the capital which is bet on the outcome of a coin toss doubles, if the guess is right; and is taken away, if the guess is wrong, we can define the martingale, a non-negative function on finite strings, which equals to the capital of the player after the sequence of outcomes encoded by a word has played.

**Definition 2.1.** *Martingale is a function  $d : 2^{<\omega} \rightarrow \mathbb{R}_{\geq 0}$  such that*

$$d(\lambda) = 1$$

$$d(x0) + d(x1) = 2d(x).$$

**Definition 2.2.** *A martingale  $d$  succeeds on a sequence  $X \in 2^\omega$ , if its values are unbounded on the prefixes of  $X$ :*

$$\limsup_{n \rightarrow \infty} (X \upharpoonright n) = \infty,$$

*a martingale  $d$  strongly succeeds on a sequence  $X$ , if:*

$$\liminf_{n \rightarrow \infty} (X \upharpoonright n) = \infty.$$

*Sets of sequences on which  $d$  succeeds (strongly) is denoted as  $S[d]$  ( $S_{str}[d]$ ).*

It's possible to define a refinement of a martingale: one can imagine game of chance where the winning of the player is less than doubled on each correctly guessed outcome.

For example one can consider a strategy where a player splits his capital into halves and bets them on the next outcome. If the winning prize is the double of bet, then the total capital of the player remains the same (it can be thought as effective skip of the bet). However if the prize is less than doubled (multiplied by  $2^s$  for some  $s$  from interval  $[0, 1)$ ), then using this strategy, player's capital decreases after each coin toss.

**Definition 2.3.**  *$s$ -gale is a function from finite strings to non-negative reals  $d^{(s)} : 2^{<\omega} \rightarrow \mathbb{R}_{\geq 0}$  such that:*

$$d^{(s)}(\lambda) = 1 \tag{2}$$

$$d^{(s)}(x0) + d^{(s)}(x1) = 2^s d^{(s)}(x). \tag{3}$$

So martingale is a 1-gale and the definition of success can be verbatim applied for  $s$ -gales. Moreover, there is a bijection between martingales and  $s$ -gales given by  $d^{(s)}(x) = 2^{(s-1)|x|}d(x)$ , where  $d^{(s)}$  is called an  $s$ -gale induced by  $d$ .

**Fact 2.1.** *Given a computably enumerable set of lower-semicomputable martingales  $d_i$ , it's possible to define:*

$$d(x) = \sum_{i=1}^{\infty} \frac{d_i}{2^i}$$

*which is again a lower-semicomputable martingale, its success set contains success sets of every  $d_i$ :*

$$\forall j S[d_j] \subset S[d].$$

*Proof.* Identities 2.3 hold. For lower-semicomputability one can consider a computable function  $\hat{d}(x, n) = \sum_{i=1}^n d_i(x, n)$ , which approximates values of  $d$  from below.

If  $X \in S[d_j]$ , then

$$\limsup_{n \rightarrow \infty} \sum_{i=1}^{\infty} \frac{d_i(X \upharpoonright n)}{2^i} \geq \frac{1}{2^j} \limsup_{n \rightarrow \infty} d_j(X \upharpoonright n) = \infty.$$

□

**Fact 2.2.** *Given an effectively open set  $V$  with measure bounded by  $\frac{1}{k}$  for  $k \in \mathbb{N}$ , there exists a lower-semicomputable martingale  $d$ , such that for any sequence  $X$  from  $V$  all its prefixes of large enough length have values of  $d$  not less than  $k$ .*

*Proof.* One can consider the following martingale:

$$d(x) = k \frac{\lambda(\Omega_x \cap V)}{\lambda(\Omega_x)}.$$

It is a martingale, it is lower-semicomputable, with approximation from below implemented by taking more and more cylinders defining  $V$  in calculation of the above formula, and if sequence  $X$  from  $V$  falls into one of the cylinders  $\Omega_\tau$ , so it has prefix  $\tau$ , then the intersection in the numerator is equal to the denominator, so the value is equal to  $k$ , and all extensions of  $\tau$  have the same value  $k$ . □

Consequently, given an effective null set  $V$  and its effectively open covers  $V_k$  of measure bounded by  $\frac{1}{2^k}$ , we can consider corresponding martingales  $d_k$  and sum  $d$  of their series.

$$d = \frac{1}{2}d_1 + \frac{1}{4}d_2 + \frac{1}{8}d_3 + \dots$$

If we take a sequence  $X$  from  $V$ , then it belongs to each cover  $V_k$ , therefore for any given integer  $N$  we can take the minimal  $m \in \mathbb{N}$ , such that first  $N$  terms in the above sum reach their values  $2^k$  on  $X \upharpoonright m$ , so the above sum is not less than  $N$ . Hence  $d$  succeeds on  $X$ .

It proves the following fact: for an effective null set  $V$  there is a lower-semicomputable martingale, whose success set contains  $V$ .

When we take  $V$  equal to a universal Martin-Löf test, the corresponding martingale is called a universal martingale and is denoted by  $\mathbf{d}$ . It also true, that for any lower-semicomputable martingale  $d$  the following holds:

$$S[d] \subset S[\mathbf{d}].$$

**Fact 2.3.** *Sequence  $X \in 2^\omega$  is Martin-Löf random, iff there is no lower-semicomputable martingale which succeeds on  $X$ .*

In that sense martingales characterize randomness. Intuitively, if there is a (lower-semi-) computable betting strategy which unboundedly increases winnings of a player on some sequence, then this sequence is not random. For example one can consider strategy to bet the whole capital on zero for every odd outcome, or to count successive ones or something more complex (but still computable), then sequences, on which such strategies succeed, can hardly be called random.

### 3 Dimension

#### 3.1 Hausdorff dimension

In 1929 Felix Hausdorff developed a definition of dimension which measures “how much space does a set locally occupy”, which is suitable to measure subsets of metric spaces. In following definition we denote by  $|A|$  the diameter of set  $A$ , which is the supremum of distance between its points:  $|A| = \sup_{a,b \in A} \{d(a,b)\}$ .

**Definition 3.1.** *If  $A$  is a metric space,  $B \subset A$  and  $B$  is covered by a countable open cover  $B \subset \bigcup_i U_i$  consisting of sets with diameter less than  $\varepsilon$ , we consider the infimum taken over all such covers:*

$$H_\varepsilon^d(B) = \inf_{B \subset \bigcup_i U_i} \left\{ \sum_{i=1}^{\infty} |U_i|^d : B \subset \bigcup_i U_i, \forall i |U_i| < \varepsilon \right\}.$$

Then Hausdorff outer measure is defined by:

$$\mathcal{H}^d = \lim_{\varepsilon \rightarrow 0} H_\varepsilon^d.$$

**Definition 3.2.** *Hausdorff dimension is the infimum of the values of parameters  $d$  which make the above outer measure equal to zero:*

$$\dim_H(B) = \inf \{d \geq 0 : \mathcal{H}^d(B) = 0\}.$$

#### 3.2 Constructive dimension

There is a constructive version of Hausdorff dimension, which is defined using  $s$ -gales.

**Definition 3.3.** *Constructive dimension of a sequence  $X \in 2^\omega$  is the infimum of real numbers  $s \in [0, \infty)$ , such that there exists a constructive  $s$ -gale  $d^{(s)}$  which succeeds on  $X$ :*

$$\dim(X) = \inf \{s \in [0, \infty] : \exists d^{(s)} X \in S[d^{(s)}]\}.$$

*Constructive strong dimension is:*

$$\text{Dim}(X) = \inf \{s \in [0, \infty] : \exists d^{(s)} X \in S_{str}[d^{(s)}]\}.$$

From the definition it's clear, that the dimension of any sequence cannot be greater than 1, since for any given  $s > 1$ , the  $s$ -gale which just corresponds to a strategy which splits the

capital in halves on each successive outcome will succeed on any sequence. It's also clear, that computable sequences have dimension equal to 0, and random sequences have dimension equal to 1.

$$\text{RAND} \subsetneq \{X \in 2^\omega : \dim X = 1\}.$$

Elvira Mayodormo [7] showed, that the constructive dimension is precisely equal to the infimum of Kolmogorov complexity of initial segments of sequence:

$$\dim(X) = \liminf_{n \rightarrow \infty} \frac{K(X \upharpoonright n)}{n}.$$

$$\text{Dim}(X) = \limsup_{n \rightarrow \infty} \frac{K(X \upharpoonright n)}{n}.$$

Doty [2] has shown that constructive dimension can be equivalently defined as the smallest asymptotic oracle-use via all Turing-reductions.

### 3.3 Reducibility

For two sequences  $X, Y$ , if there is an oracle Turing machine  $M$ , such that  $M(X) = Y$ , then  $Y$  is called *Turing-reducible* to  $X$ , or computable from  $X$ , or  $X$ -computable.

Two sequences  $X, Y$  (sets) are called Turing-equivalent, if each of them is Turing-reducible to the other:

$$X \leq_T Y,$$

$$Y \leq_T X.$$

Turing-equivalence is an equivalence relation, and equivalence class is called *Turing degree*.

Notion of Turing degrees allows us to reason about “computational” power in the following sense. Computable sequences can be computed with no oracle, but we know that there are uncomputable sequences, however each of those uncomputable sequences can be computed via identity oracle machine with oracle equal to the sequence itself. Thus, various oracles have different sets of computable from them sequences.

It's possible to use diagonalization method to deduce that Halting problem relativized to a sequence  $R$  is not  $R$ -decidable. So the characteristic sequence of the relativized Halting problem is not  $R$ -computable.

**Theorem 3.1.** *For any sequence  $R \in 2^\omega$  there exists a sequence  $Y$  not computable via any OTM with oracle  $R$ .*

*Proof.* We can consider all OTMs and take the first bit of their output. So there is an enumeration of all OTMs  $M_1, M_2, \dots$  producing at most one bit.

We can define  $Y \in 2^\omega$  in the following way:

$$Y(i) = 1, \text{ if } M_i(i) \uparrow$$

$$Y(i) = 1 - M_i(i), \text{ if } M_i(i) \downarrow$$

If  $Y$  is  $R$ -computable then it is in enumeration, so  $Y = M_n$  for some  $n$ . If  $Y(n) = 1$  it means either  $M_n$  is not total, or  $M_n(n) = 0 \neq Y(n)$ , both variants lead to a contradiction. If  $Y(n) = 0$ , it would imply  $M_n(n) = 1 \neq Y(n)$ . Thus, the initial assumption that  $Y$  is  $R$ -computable does not hold.  $\square$

From the previous theorem it follows that there are infinitely many Turing degrees. And the next theorem tells that there are randoms of arbitrarily high Turing degree.

## 4 Kučera-Gács theorem

The main subject of this memoire, namely Kučera-Gács theorem says, that every sequence is computable from a random one.

**Theorem 4.1** (Kučera-Gács). *For every infinite binary sequence  $X$  exists an oracle Turing machine  $M$  and a Martin-Löf random sequence  $R \in \text{RAND}$ , such that*

$$X \leq_T R \text{ via } M.$$

Given a sequence  $X$ , the random sequence from which  $X$  can be computed is called its code, thus there exists a method of coding any sequence into a random one.

It's interesting to pose the next "adjacent" questions.

**Question 4.1.** *Is it possible to have a single random  $R \in \text{RAND}$  to which it is possible to reduce any other sequence*

$$\forall X \in 2^\omega X \leq_T R?$$

The answer is no at least due to cardinality considerations: there are only countably many OTMs, and each of them on a given oracle  $R$  produces a single sequence  $X$ , but the set  $2^\omega$  is uncountable.

Since random sequences are not computable, they cannot appear as a result of work of an OTM with a computable oracle. Thus, it's not possible to algorithmically produce random  $R$ , from which a given computable sequence  $X$  can be computed.

**Question 4.2.** *What are the sequences which can be reduced to any random?*

$$A = \{X \in 2^\omega : \forall R \in \text{RAND } X \leq_T R\}.$$

For sure set  $A$  contains all computable sequences, as they require no information from oracle. It turns out, that  $A$  is exactly the set of computable sequences.

Indeed, if  $X \in 2^\omega$  is computable from any random, then we can consider a set  $V_i$  of those random sequences, from which  $X$  is computable via particular OTM  $M_i$ :

$$V_i = \{R \in \text{RAND} : X \leq_T R \text{ via } M_i\}.$$

Then the union of all  $V_i$  is the whole set of randoms:

$$\text{RAND} = \bigcup_{i \in \mathbb{N}} V_i.$$

It's known, that measure of all randoms is 1, so one of the sets  $V_j$  must have positive measure (otherwise the countable union of sets of measure zero would yield again a set with measure equal to zero):

$$\lambda(V_j) = \lambda(M_j^{-1}(X)) = c > 0.$$

Recall that every OTM gives rise to a semimeasure 1, so  $M_j$  produces lower-semicomputable semimeasure  $a$ , which is smaller than the maximal semimeasure which defines a priori Kolmogorov complexity:

$$a(x) \leq m(x) \implies KA(x) = \log \frac{1}{m(x)} \leq \log \frac{1}{a(x)} \leq \log \frac{1}{c}.$$

Therefore any prefix of  $X$  has bounded complexity, then by theorem 1.2 it is computable. This result was first shown in 1956 by de Leeuw, Moore, Shannon, Shapiro.

## 4.1 Oracle-use

**Definition 4.1.** *If  $X \leq_T Y$  via OTM  $M$ , then maximal index of bits which  $M$  needs during the computation of  $X \upharpoonright n$  is called oracle-use and is denoted as  $\#_R^S(M, n)$ .*

If the limit  $\lim_{n \rightarrow \infty} \frac{\#_R^S(M, n)}{n}$  exists, it is called an asymptotical oracle-use.

First results, obtained independently by Kučera [4] and Gács [3] were aimed at showing fundamental possibility of reduction of any sequence to a random one, and had oracle use  $n + n \log n + O(1)$  and  $n + 3\sqrt{n} \log n + O(1)$  respectively. Oracle-use in these constructions is the same for all sequences.

Intuitively, “simpler” is the sequence, the less bits are needed to decode it, with a limit case of computable sequences requiring no bits from oracle. Result, obtained by Doty [2], shows, that it's possible to decrease asymptotical oracle-use down to informational content of the source, namely its constructive dimension, oracle-use of his construction is  $n \dim X + O(\sqrt{n} \log n)$ .

Barmpalias and Lewis-Pye [1] had improved the oracle-use to  $K(X \upharpoonright n) + \log n$  by presenting a quite complex coding method. Independently Levin [5](version 21) proposed a measure-theoretic approach which gives similar bound, this method is described more thoroughly in [8].

## 4.2 Tree labeling

One of the methods of proving Kučera-Gács theorem is to provide a tree labeling. If universal Martin-Löf test with some measure outputs words  $\sigma_i$ , then complement of  $\cup \Omega_{\sigma_i}$  is contained in the set of all randoms:

$$\text{RAND} \supset 2^\omega \setminus \bigcup_i \Omega_{\sigma_i}.$$

Consequently, every surjective computable mapping

$$f : 2^\omega \setminus \bigcup_i \Omega_{\sigma_i} \rightarrow 2^\omega$$

proves Kučera-Gács theorem:

$$X \leq_T f^{-1}(X),$$

and surjectivity guarantees existence of inverse for any  $X$ .

Let us say few more words about this method. One of such approaches, shown in [9], can be presented in the following way.

Consider a sequence of positive integers  $l_i$ , and an infinite tree with branching factors equal to  $2^{l_i}$ , so the root has  $2^{l_0}$  children, each of the children has  $2^{l_1}$  children and so on. Infinite paths in this tree can be seen as elements of the Cantor set  $2^\omega$  by giving labels to the vertices on the  $k$ th level to finite binary words of length  $l_0 + l_1 + \dots + l_k$ . This corresponds to division of any infinite binary sequence into blocks of length  $l_i$ .

The idea is to map “fast-branching” tree onto a full binary by labeling its vertices with binary words (for example taking labels in lexicographic order) and ensuring, that if a label happens to fall into one of the words produced by the universal Martin-Löf test, then it’s always possible to find another branch to which the same label can be assigned.

This is done by taking branching factors of fast enough grow, and observing the fact that the initial measure bound on a universal Martin-Löf test guarantees, that sufficiently short words  $\sigma_i$  cannot appear as output of a test.

This simple approach (in the sense that it does not require any additional definitions or constructions) allows to achieve the general statement of theorem, the bound on oracle-use is the function is  $O(\log n!) = O(n \log n)$ .

### 4.3 Optimal decompression rate

**Fact 4.1.** *If  $S \leq_T R$  via  $M$ , then limit oracle-use needed to obtain  $n$  bits of  $S$  divided by  $n$  (if it exists) is not less than the constructive dimension of  $S$ :*

$$\dim S \leq \lim_{n \rightarrow \infty} \frac{\#_R^S(M, n)}{n}.$$

*Proof.* We can treat machine  $M$  with its program  $p_M$  along with some prefix of  $R$  as a program to produce a prefix of  $S$ :

$$U(p_m * R \upharpoonright \#_R^S(M, n)) = S \upharpoonright n,$$

thus Kolmogorov complexity of  $S \upharpoonright n$  is not greater than  $\#_R^S(M, n) + |p_M|$ . Therefore

$$\dim S = \liminf_{n \rightarrow \infty} \frac{K(S \upharpoonright n)}{n} \leq \lim_{n \rightarrow \infty} \frac{\#_R^S(M, n)}{n}.$$

□



Doty in his paper [2] proposed a method to decrease the asymptotic oracle-use of reduction of  $X$  to a random sequence down to  $\dim X$  by constructing for  $S \in 2^\omega$  a sequence  $R$  and a reduction via  $M$  for which the converse to the previous inequality holds:

$$\dim S \geq \lim_{n \rightarrow \infty} \frac{\#_R^S(M, n)}{n}.$$

Thus obtaining an equality, which also holds for  $\text{Dim } S$ .

The idea of the method is following: if sequence  $X$  has dimension less than 1, then the optimal martingale succeeds on  $X$ . We can divide  $X$  into blocks. If we have  $X \upharpoonright n$  and the corresponding value  $\mathbf{d}(X \upharpoonright n)$ , then among all strings  $2^k$  of some length  $k$ , the actual next  $k$  bits of  $X$ , namely the string  $w = X[n+1 \dots n+k]$  make the value  $\mathbf{d}((X \upharpoonright n)w)$  on average greater than other possible strings. Thus, we can consider a subset of possible extensions of  $X \upharpoonright n$ , which increase value of  $\mathbf{d}$  more than some threshold. If this set  $A_i$  is sufficiently small (by number of elements) it's possible to store index of the actual extension of  $X \upharpoonright n$  in this set.

It turns out, that the cardinality of the set  $A_i$  of words, on which extension of  $X \upharpoonright n$  is greater than some threshold is sufficiently small, so storing index in the set which requires only  $\log A_i$  bits requires small number of bits.

## 4.4 Block coding

Described above method can be seen as a variant of block coding, when we divide the original sequence in blocks and then sequentially encode these blocks. All such methods are limited by an inherent overhead, which cannot be decreased as shown by the following reasoning.

Given a sequence  $X$ , we can divide it into successive blocks  $\sigma_i$  of length  $i$  (with  $|\sigma_0|=1$ , so the number of bits in first  $i$  blocks is:

$$|\sigma_0 \dots \sigma_i| = \frac{i(i+1)}{2} = O(i^2),$$

or equivalently  $n$ -th bit resides in block with number  $i = O(\sqrt{n})$ .

Next, we can consider a sequence  $R$ , which is composed of shortest prefix-free descriptions  $\sigma_i^*$  of blocks  $\sigma_i$  relative to previously encoded blocks:

$$\begin{aligned} |\sigma_0^*| &= K(\sigma_0), \\ |\sigma_i^*| &= K(\sigma_i | \sigma_0^* \sigma_1^* \dots \sigma_{i-1}^*). \end{aligned}$$

Then the original sequence  $X$  can be computed from  $R$  by by a prefix-free machine  $M$  which takes  $\sigma_0^*$  to produce  $\sigma_0$  then uses  $\sigma_0$  and  $\sigma_1^*$  to compute  $\sigma_1$  and so on. Since the universal machine is prefix-free, it can unambiguously extract blocks  $\sigma_j^*$  from their concatenation  $\sigma_0^* \dots \sigma_i^*$ . If  $n$ -th bit of  $X$  is in  $i$ -th block, then the oracle-use is equal to:

$$|\sigma_0^* \sigma_1^* \dots \sigma_i^*| = \sum_{j=0}^i K(\sigma_j | \sigma_0^* \dots \sigma_{j-1}^*)$$

Computable transformations can increase complexity only by a constant term, and we can apply machine  $M$  which implements decoding  $\sigma_0^* \dots \sigma_{i+1}^* \mapsto \sigma_0 \dots \sigma_i$  thus:

$$\begin{aligned} K(\sigma_i | \sigma_0^* \dots \sigma_{i-1}^*) &\leq K(\sigma_i | \sigma_0 \dots \sigma_{i-1}) + O(1). \\ |\sigma_0^* \dots \sigma_i^*| &= K(\sigma_0^*) + K(\sigma_1 | \sigma_0^*) + \dots + K(\sigma_i | \sigma_0^* \dots \sigma_{i-1}^*) \leq \\ &\leq K(\sigma_0) + K(\sigma_1 | \sigma_0) + \dots + K(\sigma_i | \sigma_0 \dots \sigma_{i-1}) + O(i). \end{aligned} \quad (4)$$

Values of complexities of a pair of strings and conditional are connected with one another [9, th. 21]:

**Theorem 4.2** (Kolmogorov-Levin). *For any words of length at most  $n$  holds:*

$$K(\sigma, \tau) = K(\sigma) + K(\tau | \sigma) + O(\log n).$$

Applying theorem  $i$  times to the first  $i$  blocks we get:

$$\begin{aligned} K(\sigma_0 \sigma_1 \dots \sigma_i) &= K(\sigma_0 \sigma_1 \dots \sigma_{i-1}) + K(\sigma_i | \sigma_0 \sigma_1 \dots \sigma_{i-1}) + O(\log n) = \\ &= K(\sigma_0) + K(\sigma_1 | \sigma_0) + \dots + K(\sigma_i | \sigma_0 \sigma_1 \dots \sigma_{i-1}) + O(i \log n) \end{aligned}$$

Combining it with inequality 4, we obtain the following bound:

$$|\sigma_0^* \sigma_1^* \dots \sigma_i^*| \leq K(\sigma_0 \sigma_1 \dots \sigma_i) + O(i \log n).$$

Recall that  $i = O(\sqrt{n})$  we get

$$|\sigma_0^* \sigma_1^* \dots \sigma_i^*| \leq K(\sigma_0 \sigma_1 \dots \sigma_i) + O(\sqrt{n} \log n).$$

It means to obtain  $n$  bits of  $X$  using this encoding, we need at most  $K(X \upharpoonright n) + O(\sqrt{n} \log n)$  bits of  $R$ , the latter term is  $O(n)$ , consequently it vanishes when divided by  $n$ , so the optimal decompression rate is achieved.

It's worth noting, that if bit at position  $n$  happens to be at the start of the next block, say  $n$  is the first bit of the block  $i$ , then we need the whole block  $\sigma_i$  to decode  $n$ . Thus we may need up to additional  $|\sigma_i| = i = O(\sqrt{n})$  bits, which is already absorbed by the above bound.

When we consider the other block lengths  $|\sigma_i|$ , if the block length is too big, then the potential overhead due to the fact that we may need the whole block  $\sigma_i$  becomes significant. If we make block length smaller, then more blocks are needed to cover first  $n$  bits, thus the total asymptotic overhead can only increase.

However this construction does not allow to say that  $R$  is random, we can only deduce that it has dimension equal to 1.

To show that  $\dim F(X) = 1$ , we can iterate the above procedure  $F : X \mapsto F(X)$ . We can consider iteration of this process, namely  $X \mapsto F(F(X))$ . Then  $X$  can be computed from  $F(F(X))$  using the composition of computations ( $F(X)$  is computed from  $F(F(X))$  and  $X$  is computed from  $F(X)$ ), so  $X$  can be computed from  $F(F(X))$  with some oracle-use. The asymptotic oracle-use of composition in that case is bounded by  $\dim X \cdot \dim F(X)$ . If

$\dim F(X) < 1$  it would imply that we can compute  $X$  with asymptotic oracle-use lower than  $\dim X$ , which is not possible by fact 4.1.

When we examine the complexity of the code  $K(\sigma_0^* \sigma_1^* \dots \sigma_i^*)$ , we'd like to use the fact that words  $\sigma_i^*$  themselves are shortest descriptions, so their complexities can be greater than their lengths only by a fixed constant, but the fact that this constant is added in every block does not allow to use famous theorem:

**Theorem 4.3** (Levin-Schnorr). *Sequence  $X$  is Martin-Löf random, iff there is a constant  $c$ , such that for any  $n \in \mathbb{N}$ :*

$$K(X \upharpoonright n) > n - c.$$

One can imagine different variants of block encoding, first of all they can differ by the lengths of the blocks into which the original sequence is divided. It's possible to consider the "limit case" example, when the lengths of the blocks are the same, then the procedure  $F$  is computable, because it only amounts to a finite substitution table, therefore applying  $F$  to a computable sequence cannot yield a random, hence uncomputable result. From that it's possible deduce a vague idea, that somehow the block lengths should be present in reasoning about block encoding.

Next, it's possible to consider an unconditional block encoding, this variant does not imply the optimal decompression rate. Indeed, consider

$$\begin{aligned} X &= a_0 a_1 \dots, \\ F(X) &= a_0^* a_1^* \dots \end{aligned}$$

Where  $a_i^*$  is the shortest unconditional descriptions:  $K(a_i) = |a_i^*|$ . We would like to get a relation between the length of code and the complexity of the source:

$$|a_0^* a_1^* \dots a_i^*| = K(a_0 a_1 \dots a_i) + o(|a_0 a_1 \dots a_i|).$$

It would imply that asymptotic decompression rate is equal to the constructive dimension of the source (if the limits exist):

$$\lim_{i \rightarrow \infty} \frac{|a_0^* a_1^* \dots a_i^*|}{|a_0 a_1 \dots a_i|} = \lim_{i \rightarrow \infty} \frac{K(a_0 a_1 \dots a_i)}{|a_0 a_1 \dots a_i|} = \dim X.$$

Unfortunately there is no equivalent of theorem 4.2 to connect the complexity of concatenation of strings with their unconditional complexities with precision up to  $O(\log n)$ .

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